

GRAVIS SIEGE FORCE

 1 DP · TAKE AND HOLD

ENHANCEMENTS

<div>Immovable Conquerors (Upgrade)</div> <div>Gravis unit only. This unit has +1 OC</div>	15 pts
<div>Narthecis Gauntlet</div> <div>Apothecary Biologis model only. In your Command phase, this unit heals D3+1 wounds.</div>	20 pts

DETACHMENT-REGEL

While a friendly Gravis unit is within range of an objective, attacks that target that unit with a S greater than that unit's T have -1 to wound rolls

STRATAGEMS

<div><div>1 CP</div><div>GRAVIS SIEGE FORCE STRATAGEM · WAHAPEDIA</div><div>MOVEMENT</div></div> <div>STAND UNYIELDING When: End of your Movement phase. Target: One friendly Gravis unit. Effect: Select one objective your unit is controlling. That objective is secured.</div>	<div><div>1 CP</div><div>GRAVIS SIEGE FORCE STRATAGEM · WAHAPEDIA</div><div>SHOOTING</div></div> <div>SUPPRESSION VOLLEYS When: Your Shooting phase, when a friendly Gravis unit has shot. Target: That GRAVIS unit. Effect: Select one enemy unit hit by those attacks. That enemy unit makes a battle-shock roll, with -1 to that battle-shock roll.</div>
<div><div>1 CP</div><div>GRAVIS SIEGE FORCE STRATAGEM · WAHAPEDIA</div><div>SHOOTING</div></div> <div>ANNIHILATING FORCE When: Your Shooting phase or the Fight phase, when a friendly Gravis unit is selected to attack. Target: That GRAVIS unit. Effect: Your unit's attacks have [Lethal Hits].</div>	